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Guides  
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## ABSTRACT

Presented in this teacher's guide for grades four through six are lesson plans and ideas for integrating art and environmental education. Each lesson originates with a fundamental concept pertaining to the environment and states, in addition, its discipline area, subject area, and problem orientation. Following this, behavioral objectives and suggested learning experiences are outlined. Behavioral objectives include cognitive and affective objectives and skills to be learned, while learning experiences list student-centered in-class activities and outside resource and community activities. Space is provided for teachers to note resource and reference materials--publications, audio-visual aids, and community resources. The guides are supplementary in nature and the lessons or episodes are designed to be placed in existing course content at appropriate times. This work was prepared under an ESEA Title III contract for Project I-C-E (Instruction-Curriculum-Environment). (BL)

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Project I - C - E

INSTRUCTION - CURRICULUM - ENVIRONMENT

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A SUPPLEMENTARY PROGRAM FOR ENVIRONMENTAL EDUCATION

DISCIPLINE AREA Art GRADE 4-6

Produced under Title III E.S.E.A.  
PROJECT I-C-E  
Serving Schools in CESA's 3-8-9  
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Green Bay, Wisconsin 54301  
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PROGRAM FOR ENVIRONMENTAL EDUCATION

GRADE 4-6

III E.S.E.A.

SA's 3-8-9

54301

468-7464)

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## PREFACE

"Oikos" for house is the Greek origin of the term "ecology". Our studies our house--whatever or wherever it may be. Like an umbrella, expand or contract to fit many ranges--natural and man-made. We cover environments, our many "houses" if we omit rancor and cite long range complexities. Our "oikos" uses the insights of all subjects. Thus a multidisciplinary program like ours necessarily results. Also, since a long time, our program ranges K thru 12. The environment mirrors our values. These values have their origin in the "oikos" of our collective minds. Let us become masters of our house by replacing the Greek with "Know thyself and thine house."

1. Written and designed by your fellow teachers, this guide is supposed to fit appropriately into existing, logical course content.
2. Each page or episode offers suggestions. Knowing your students, to adapt or adopt. Limitless chances are here for your experiments. Many episodes are self contained, some open-minded, still others developed over a few days.
3. Try these episodes, but please pre-plan. Why? Simply, no guide and no curriculum will work unless viewed in the context of your situation.
4. React to this guide with scratch ideas and notes on the episode.
5. After using an episode, fill out the attached evaluation form if you duplicate, or request more of these forms. Send them singly or in bulk. We sincerely want your reactions or suggestions--negative and positive. Evaluations are the key in telling us "what works" and in aiding the guides.

## ----- TERMS AND ABBREVIATIONS

ICE RMC is Project ICE Resource Materials Center serving all public school districts in CESA 3, 8, and 9. Check the Project ICE Bibliography for resources. Our address and phone number is on this guide's cover. Write or call us for any materials or help.

BAVI is Bureau of Audio Visual Instruction, 1327 University Avenue, Madison, Wisconsin 53701 (Phone: 608-262-1644).

Cognitive means a measurable mental skill, ability, or process based on behavior.  
Affective refers to student attitudes, values, and feelings.

## PREFACE

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## ATIONS

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measurable mental skill, ability, or process based on factual data. to student attitudes, values, and feelings.

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W. Peterson, St. Martin (L)  
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ESEA Title III - 59-70-0135-2 Project I-C-E

1. Energy from the sun, the basic source      Discipline Area Art  
of all energy, is converted through      Subject Painting  
plant photosynthesis into a form all      Problem Orientation Sun  
living things can use for life processes

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
<p><u>Cognitive:</u> The student will apply principles of warm colors to an abstract design.</p> <p><u>Affective:</u> Student becomes sensitive to warm colors and their implications.</p>	<p>I. Student-Centered in class activity</p> <p>A. Warm and cool colors</p> <p>1. "What colors make you feel warm?" These are sun colors.</p> <p>2. Make an abstract design using all sun colors.</p>	<p>II. Outside Class Communication</p> <p>A. Take a walk and observe things.</p>
<p><u>Skills to be Learned</u></p> <p>Water color techniques</p> <p>Tempera painting</p>		

Basic source Discipline Area Art  
through Subject Painting  
Sum form all Problem Orientation Sun Energy Grade 4-6  
e processes

SUGGESTED LEARNING EXPERIENCES

Student-Centered in class  
activity  
warm and cool colors  
1. "What colors make you  
feel warm?" These are  
sun colors.  
2. Make an abstract  
design using all sun  
colors.

II. Outside Resource and  
Community Activities  
A. Take students outside to see  
sun colors in nature. Have  
them name the things they see  
and the warm color of these  
things.

Resource and Reference Materials	Continued and Additional Suggeste 11
<p data-bbox="408 862 647 892"><u>Publications:</u></p> <p data-bbox="427 892 947 962">"Sponge Painting," R. Meaney, Instructor, p. 44, April '70</p> <p data-bbox="408 1187 647 1217"><u>Audio-Visual:</u></p> <p data-bbox="427 1217 1014 1257">Discovering Dark and Light, BAVI</p> <p data-bbox="401 1582 583 1612"><u>Community:</u></p>	

Steps	Continued and Additional Suggested Learning Experiences
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1. Energy from the sun, the basic source of all energy, is converted through plant photosynthesis into a form all living things can use for life processes

Discipline Area Art  
Subject Draw  
Problem Orientation

ESEA Title III - 59-60-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: The student will predict consequences of sun shining on various objects.

Affective: Student will become aware of what happens when the sun shines on an object.

Skills to be Learned

- Drawing
1. Pencil
  2. Charcoal
  3. Oil pastels
  4. Crayon
- Collage techniques  
Pen & ink drawing

**SUGGESTED LEARNING EXPERIENCES**

- I. Student-Centered in class activity
- A. Sun producing motion
    1. Student should imagine what the sun does to a snowflake. Show the poor snowflake in one or many stages of its disintegration.
  - B. The sun and motion
    1. Students do a design problem with tissue paper shapes placed on paper in collage form. A gel medium can be placed over tissue paper.
    2. Students superimpose some vehicle (car, truck, bike) that requires the sun's energy to work over this. Could be done as an ink drawing.
  - C. The sun gives us light
    1. Try to capture the effect of light on an object. May use charcoal.
    2. Study Rembrandt and how he captured light.

- II. Outside
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sun, the basic source      Discipline Area Art  
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**SUGGESTED LEARNING EXPERIENCES.**

<p>ES nt ences ect.</p>	<p>I. Student-Centered in class activity</p> <p>A. Sun producing motion</p> <ol style="list-style-type: none"> <li>1. Student should imagine what the sun does to a snowflake. Show the poor snowflake in one or many stages of its disintegration.</li> </ol> <p>B. The sun and motion</p> <ol style="list-style-type: none"> <li>1. Students do a design problem with tissue paper shapes placed on paper in collage form. A gel medium can be placed over tissue paper.</li> <li>2. Students superimpose some vehicle (car, truck, bike) that requires the sun's energy to work over this. Could be done as an ink drawing.</li> </ol> <p>C. The sun gives us light</p> <ol style="list-style-type: none"> <li>1. Try to capture the effect of light on an object. May use charcoal.</li> <li>2. Study Rembrandt and how he captured light.</li> </ol>	<p>II. Outside Resource and Community Activities</p> <ol style="list-style-type: none"> <li>A. Students should research to find out what vehicles indirectly require the sun's energy.</li> <li>B. Students should find a picture that shows sunlight on an object.</li> </ol>
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Resource and Reference Materials	Continued and Addition
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Publications:

"Scrap Paper Caper," S. Kropa,  
Instructor, 81:73; May '72

"Shattered Shapes," A. Guga, Arts and  
Activities, 71:22-4, Apr. '72

"Torn Tissue Becomes Tradition,"  
School Arts, 70:19, Dec. '70

"Drawing With Mixed Media," M.B.  
Bowman, School Arts, 71:14-15,  
N '71

"Kelly, Collage and Color," D. Waldman,  
bibliography, Art News, 70:44-7,  
D '71

"Mixed Media Collage," J. Comins,  
School Arts, 71:10-11, N '71

"S. Gabliks Collages," L. Alloway,  
Nation, 214 604-5, May 8, '72

Audio-Visual:

Sunlight and Shadow in Painting,  
BAVI

Community:

Materials Continued and Additional Suggested Learning Experiences

S. Kropa,  
'72  
Guga, Arts and  
pr. '72  
tradition,"  
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dia," M.B.  
1:14-15,  
  
lor," D. Waldman,  
, 70:44-7,  
  
J. Comins,  
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L. Alloway,  
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ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED I
<p><u>Cognitive:</u> The student will discover representations of the sun by illustrating sun designs.</p> <p><u>Affective:</u> Student will show aesthetic awareness when using sun based designs.</p>	<p>I. Student-Centered in class activity</p> <p>A. Relief printing</p> <ol style="list-style-type: none"> <li>1. Make raised cardboard sun design</li> <li>2. Print it using bright colors</li> </ol> <p>B. "Let the Sun Shine In"</p> <ol style="list-style-type: none"> <li>1. Play 5th Dimension's "Aquarius."</li> <li>2. Using sun and zodiac symbols, do a collage of all ideas that come into the student's head about the sun when the song is being played.</li> </ol>
<p><u>Skills to be Learned</u></p> <p>Drawing</p> <p>Collage Techniques</p>	

the sun, the basic source  
 is converted through  
 thesis into a form all  
 can use for life processes

Discipline Area Art  
 Subject Graphics  
 Problem Orientation Sun Energy , Grade 4-6

ACTIVITIES	SUGGESTED LEARNING EXPERIENCES	
student presenta- by designs.	I. Student-Centered in class activity A. Relief printing 1. Make raised cardboard sun design 2. Print it using bright colors B. "Let the Sun Shine In" 1. Play 5th Dimension's "Aquarius." 2. Using sun and zodiac symbols, do a collage of all ideas that come into the student's head about the sun when the song is being played.	II. Outside Resource and Community Activities
ment ic ing ed s		

<u>Resource and Reference Materials</u>	<u>Continued and Additional Suggest</u>
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Publications:

- "Aspects of Collage," W. Farnsworth,  
Arts and Activities, p. 36-39, Feb. '72
- "Monoprinting," K.K. Agee, Grade  
Teacher, p. 52, Sept. '69
- "Making a Cardboard Print," E. Palmatier,  
Today's Education, p. 35, Sept. '71
- "Monoprints In Color," P. Carrulea,  
Arts and Activities, p. 41, Dec. '70
- "Print With Egg Cartons," S. Rolle,  
Arts and Activities, p. 35, Sept. '71
- "Shattered Shapes," A. Guga, Arts  
and Activities, 71:22-4, Ap. '72
- "Oops....its (p," (collage) L. De  
Wyngaert, School Arts, 71:8, Ap '72
- "Kelly Collage and Color," D.  
Waldman, bibliography, Art News,  
70:44-7, D '71
- "Mixed Media Collage" J. Comins,  
School Arts, 71:10-11, N '71

Audio-Visual:

Record, Aquarius  
The Sun Symbol in Art, Bailey Films,  
6509 DeLongpre Ave., Hollywood,  
California 90028

Continued and Additional Suggested Learning Experiences

Birth,  
Feb. '72

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C 1. Energy from the sun, the basic source Discipline Area Art  
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 C living things can use for life process.  
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ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPER	
<p><u>Cognitive:</u> Through this project, the student will recognize surface characteristics of the sun.</p> <p><u>Affective:</u> The student becomes aware of surface characteristics of the sun.</p>	<p>I. Student-Centered in class activity</p> <p>A. Gases of the sun</p> <p>1. Use water color or finger paints to create swirls which show or give a gas effect.</p>	<p>II. Outsid Communi</p>
<p><u>Skills to be Learned</u> Water color techniques Finger painting techniques</p>		

sun, the basic source      Discipline Area Art  
converted through      Subject Painting  
s into a form all      Problem Orientation Sun Gases      Grade 4-6  
se for life process.

SUGGESTED LEARNING EXPERIENCES

- |   |   |
|---|---|
| s I. Student-Centered in class activity<br>A. Gases of the sun<br>1. Use water color or finger paints to create swirls which show or give a gas effect. | II. Outside Resource and Community Activities |
|---|---|

Resource and Reference Materials	Continued and Additional Suggest
<p><u>Publications:</u>            "When Paint is Free;" Non-brush painting techniques, B. Wasserman il. <u>Arts and Activities</u>, 65:22-3, Apr. '69            "Finger Painting Revisited," K.K. Agle, <u>Arts and Activities</u>, p. 27, Dec. '70            "String Printing on Tissue Collage," J. Prange, <u>Arts and Activities</u>, 68:36-7, Dec. '70</p> <p><u>Audio-Visual:</u>            "A World is Born" (film) I-C-E RMC            Bell Telephone Series, "Our Mr. Sun"            "What Is a Painting?"</p> <p><u>Community:</u></p>	

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ESEA Title III - 59-70-0135-2 Project I-C-E

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2. All living organisms interact among themselves and their environment forming an intricate unit called an ecosystem.

Discipline Area    Art  
Subject                Dic  
Problem Orientation

**BEHAVIORAL OBJECTIVES**

Cognitive: Students will learn the life styles of various animals and research in books or visitation to zoos, then display their learning by constructing a zoo display of their own.

Affective: Students appreciate the natural world surroundings of an animal. They develop an awareness to the needs of various animals and should wish to provide proper care for all animals.

Skills to be Learned

Construction skills:  
use of such items as  
-clay  
-cardboard  
exacto knives or scissors  
-paint and craypas for decorating cages  
-incorporating "junk" items such as pie plates for water holes, meat skewers or pipe cleaners for cage (cont.)

**SUGGESTED LEARNING**

- I. Student-Centered in class activity
- A. Creation of a zoo or nature center using miscellaneous materials for construction.
1. Students work in groups, each group being responsible for constructing an environment which will comfortably sustain the life of the animal they choose to build an environment for.
  2. All cages must have feeding and watering areas, be safe in that the animals can't escape, yet provide that animal or group of animals with a comfortable living space -- flight areas for birds, burrows for burrowing types, sufficient walking areas for large animals, ponds for waterfowl, etc. (It is surprising how interested the students become in providing the best possible

Arts isms interact among Discipline Area Art  
 Did environment Subject Diorama Construction  
 on unit called an Problem Orientation colors of nature Grade 4-6

SUGGESTED LEARNING EXPERIENCES

- |   |  |
|---|--|
| <p>I. Student-Centered in class activity</p> <p>A. Creation of a zoo or nature center using miscellaneous materials for construction.</p> <p>1. Students work in groups, each group being responsible for constructing an environment which will comfortably sustain the life of the animal they choose to build an environment for.</p> <p>2. All cages must have feeding and watering areas, be safe in that the animals can't escape, yet provide that animal or group of animals with a comfortable living space -- flight areas for birds, burrows for burrowing types, sufficient walking areas for large animals, ponds for waterfowl, etc. (It is surprising how interested the students become in providing the best possible life (cont.)</p> | <p>II. Outside Resource and Community Activities</p> <p>A. Research library books and magazines</p> <p>B. Trip to Milwaukee Zoo</p> <p>C. Trip to a nature center.</p> |
|---|--|

Resource and Reference Materials	Continued and Additional Suggested Learning
<p>"Balance of a Shoestring", O.C.Lacke,  <u>Arts &amp; Activities</u>, p. 14-16, June '70</p> <p>"Skylight Mobiles", W.D.Ehlers,  <u>Arts &amp; Activities</u>, p20-1, Jan. '71</p> <p>"Papercrafts &amp; Mobiles", R.          Perlmutter, <u>Teaching Exceptional          Children</u>, p. 134-41, Spring '72</p> <p>"Why Don't You Make a Mobile?",          M. Shaw, <u>Arts &amp; Activities</u>, p. 32-3,          April '72.</p>	<p><u>Skills to be Learned (cont.)</u></p> <p>bars, twigs for trees, etc.</p> <p>2. Learning cooperation in group projects</p> <p>3. Properly shaping and forming animals          sizes and kinds.</p> <p>I. (cont.)</p> <p>2. for their caged animal)</p>
<p><u>Audio-Visual;</u>          Books and slides on work of          Alexander Calder</p>	
<p><u>Community:</u></p>	

Continued and Additional Suggested Learning Experiences

Skills to be Learned (cont.)

bars, twigs for trees, etc.

2. Learning cooperation in group projects
3. Properly shaping and forming animals of various sizes and kinds.

1. (cont.)

2. for their caged animal)

ESEA Title III - 59-70-0135-2 Project I-C-E

2: - All living organisms interact  
among themselves and their  
environment, forming an intricate  
unit called an ecosystem.

Discipline Area Art  
 Subject Mobile  
 Problem Orientation With  
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**BEHAVIOR/L OBJECTIVES**

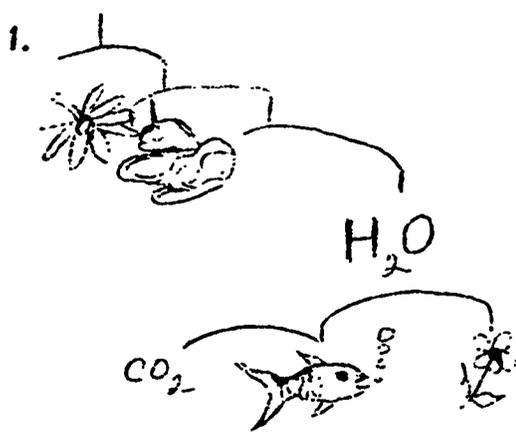
**SUGGESTED LEARNING EX**

Cognitive: Student displays his understanding of the interdependency of nature by the things he chooses to use in his mobiles.

Affective: Students understand the elements which compose an ecosystem and appreciate mobiles as a sculptural medium.

Skills to be Learned  
 Ability to cut out, paint or otherwise decorate the parts, coordiante these in creating a pleasing & meaningful design.  
 Ability to suspend and balance multiple objects  
 Attaching supports & threads to the individual pieces  
 Threading a needle (if a needle is used to put the thread through the shapes)

I. Student-Centered in class activity  
 A. Mobile Construction  
 1. Use symbols of the ecosystem in the numbrrous parts being suspended... the student may elect to incorporate more than one ecosymbol in his design or limit his design to using variations of just one ecosymbol.  
 Examples:



Another picture on back of this page.

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Discipline Area Art

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Subject Mobiles

an intricate

Problem Orientation Interdependencies Within a Community Grade 4-6

ystem.

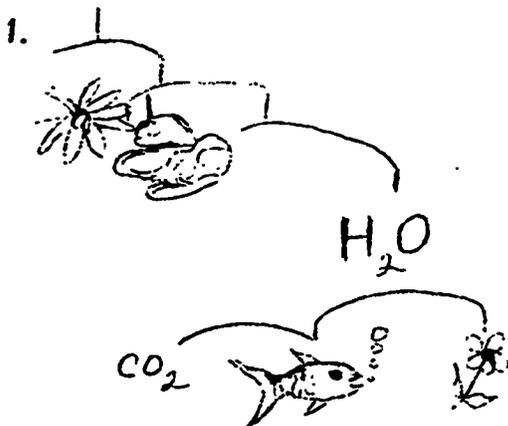
**SUGGESTED LEARNING EXPERIENCES**

**I. Student-Centered in class activity**

**A. Mobile Construction**

1. Use symbols of the ecosystem in the numerous parts being suspended... the student may elect to incorporate more than one ecosymbol in his design or limit his design to using variations of just one ecosymbol.

Examples:



Another picture on back of this page.

**II. Outside Resource and Community Activities**

- A. Travel to see a building or room having mobiles suspended in it.
- B. View a museum display (Milwaukee Museum) to familiarize themselves with the ecosystem chains before constructing their mobiles.
- C. Use the finished mobiles to decorate a community building (hospital, bank, store, library, gallery, etc.).

Resource and Reference Materials

Continued and Additional Sugges

Publications:

"Balance on a Shoestring", O. C. Locke, Arts & Activities, p. 14-16, June '70

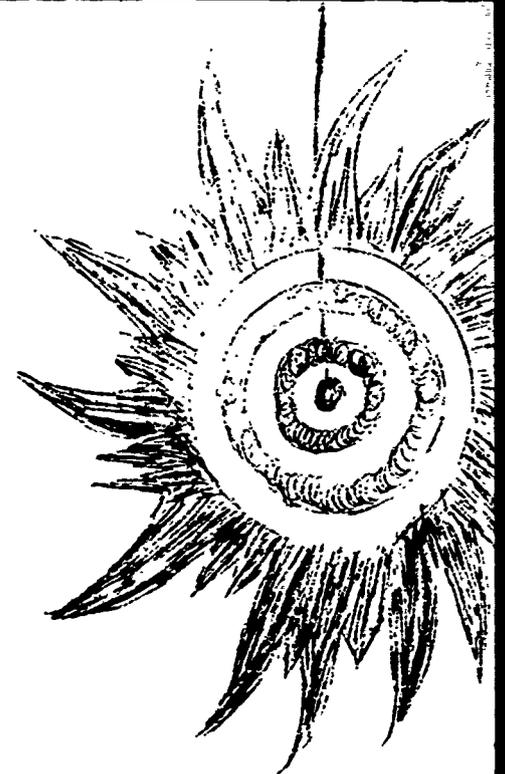
"Skylight Mobiles", W. D. Ehlers, Arts & Activities, p. 20-1, Jan. '71

"Papercrafts & Mobiles", R. Perlmutter, Teaching Exceptional Children, p. 134-41, Spring '72

"Why Don't You Make A Mobile", M. Shaw, Arts & Activities, p. 32-3, April '72

Books and slides on work of Alexander Calder

2.



Audio-Visual:

Community:

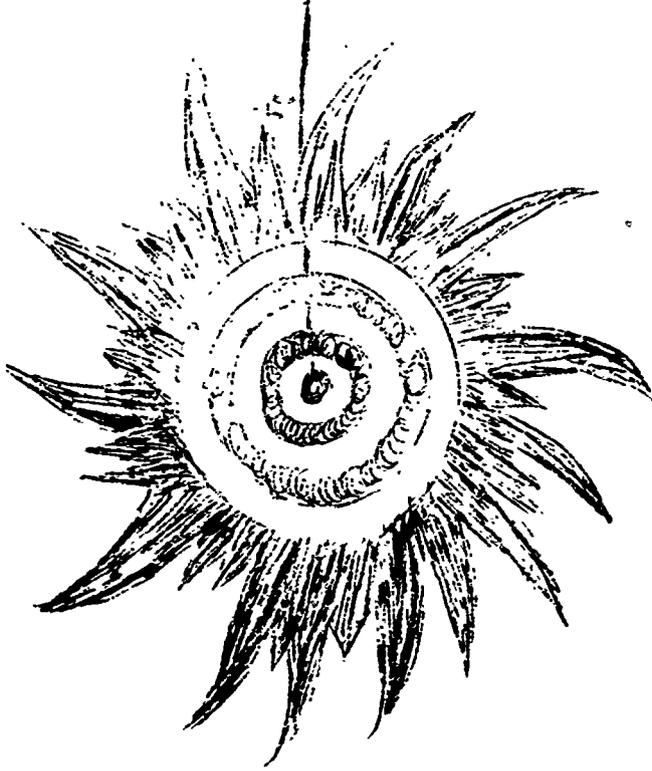
Materials Continued and Additional Suggested Learning Experiences

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3. Environmental factors are limiting  
on the numbers of organisms living  
within their influence, thus, each  
environment has a carrying capacity.

Discipline Area Art  
Subject Scu  
Problem Orientation us

ESEA Title III - 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: Student will employ experimental measures to gain a more pleasing space relationship through a sculpture.

Affective: Student will weigh alternatives of space relationship.

Skills to be Learned

Principles of sculpture  
Principles of space relationship  
Discussion

**SUGGESTED LEARNING**

- I. Student-Centered in class
  - A. Discuss space relationship. (on back)
  - B. Have students make a toothpick or pastestick sculpture.
    1. Give each student a bundle of sticks held together by a rubber band to represent over-population.
    2. Expand this bundle to a sculpture to divide space more equally.

Art are limiting Discipline Area Art  
 Sculpture living Subject Sculpture  
 on us, each Problem Orientation Over-population Grade 4-6  
 capacity.

SUGGESTED LEARNING EXPERIENCES

- I. Student-Centered in class
- A. Discuss space relationship. (on back)
  - B. Have students make a toothpick or pastestick sculpture.
    - 1. Give each student a bundle of sticks held together by a rubber band to represent over-population.
    - 2. Expand this bundle to a sculpture to divide space more equally.

- II. Outside Resource and Community Activities
- A. Invite an architect to explain space relationship.

Resource and Reference Materials | Continued and Additional Suggest

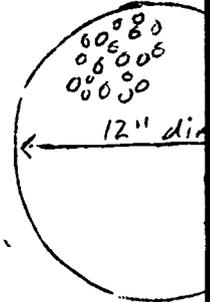
Publications:  
"Children's Sculpture", J.W. Burgner,  
School Arts, 71 42-4 O. '71  
Fine Arts Publication, Project  
I-C-E RMC  
FA "Space"  
103

Audio-Visual:

Community:

- I. A. (cont.)  
1. When there is a very sm  
on that space, what hap  
what happens to the obj

EX.



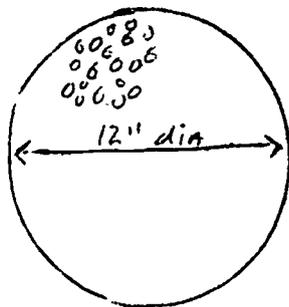
2. What happens when there  
space and few things to

Continued and Additional Suggested Learning Experiences

I. A. (cont.)

1. When there is a very small space and many things on that space, what happens to the space? or what happens to the objects in space?

EX.



A 1' diameter circle containing 150 marbles

2. What happens when there is a very large space and few things to inhabit it?

C 3. Environmental factors are limiting Discipline Area  
 O on the numbers of organisms living Subject  
 N within their influence, thus, each Problem Orientation  
 C environment has a carrying capacity.

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING ACTIVITIES
<p><u>Cognitive:</u> Student will be able to interpret data relative to carrying capacity.</p> <p><u>Affective:</u> Student acquaints himself with principles of composition.</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss composition and relate to familiar things in our environment.</p> <ol style="list-style-type: none"> <li>1. Look out the school window (as a frame). What do you see in this picture, or what is its composition?</li> <li>2. Give an example of a balanced and unbalanced composition using trees.</li> <li>3. Examples of drawings that illustrate composition               <ol style="list-style-type: none"> <li>a. Landscapes</li> <li>b. Still-life</li> </ol> </li> </ol> <p>B. Teacher and student relate principles of composition in art to environmental factors in nature.</p>
<p><u>Skills to be Learned</u></p> <p>Discussion</p> <p>Landscape drawing</p> <p>Still-life</p>	

Factors are limiting Discipline Area Art  
organisms living Subject Composition  
e., thus, each Problem Orientation Relation between  
rying capacity. the whole and Grade 4-6  
its parts

**SUGGESTED LEARNING EXPERIENCES**

be    ints of    thi it   nce ree s t ion  lat ion l	I. Student-Centered in class activity A. Discuss composition and relate to familiar things in our environment. 1. Look out the school window (as a frame). What do you see in this picture, or what is its composition? 2. Give an example of balanced and unbalanced composition using trees. 3. Examples of drawings to illustrate composition: a. Landscapes b. Still-life B. Teacher and student relate principles of composition in art to environmental factors in nature.	II. Outside Resource and Community Activities A. Have students collect its magazines and paintings to bring to class.
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<u>Resource and Reference Materials</u> <u>Publications:</u>	<u>Continued and Additional Suggested</u>
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"Magic cardboard window", Frames help children see picture's before they draw, S. M. Larue, il. Arts and Activities, 64:19-20 S'68. "Composition", FA 104 Fine Arts Publication I-C-E RMC	
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Audio-Visual:

"Marc Chagall", film from public library  
"Discovering Composition in Art", B.F.A., BAVI

Community:

als Continued and Additional Suggested Learning Experiences

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ESEA Title III - 59-70-0135-2 Project I-C-E

C O N C E P T	3. <u>Environmental factors are limiting</u> <u>on the numbers of organisms living</u> <u>within their influence, thus, each</u> <u>environment has a carrying capacity</u>	Discipline Area <u>Art</u> Subject <u>Desi</u> Problem Orientation <u>O</u>
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**BEHAVICRAL OBJECTIVES**

**SUGGESTED LEARNING**

Cognitive: Student will be able to discriminate between over-use of an object and unique interpretation.

Affective: Student deliberately examines variety of designs to which he is exposed.

Skills to be Learned  
Collage  
Sketching  
Painting

- I. Student-Centered in class activity
  - A. Discuss the over-use of smile buttons and peace symbols as over-population.
    - 1. Where have you seen the smile or peace symbol used? key chains, patches, matchbooks, bumper stickers, T-shirts, et etc.
    - 2. Do you get tired of seeing these symbols? Why?
    - 3. Do you think it is a design that is so artistically good that it is worth repeating it so many times? Why or why not?

Factors are limiting      Discipline Area    Art  
organisms living        Subject                    Design  
each, thus, each        Problem Orientation    Over-population    Grade    4-6  
carrying capacity

SUGGESTED LEARNING EXPERIENCES

<p>be able over-use inter-</p> <p>erately ns to</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss the over-use of smile buttons and peace symbols as over-population.</p> <p>1. Where have you seen the smile or peace symbol used? key chains, patches, matchbooks, bumper stickers, T-shirts, et etc.</p> <p>2. Do you get tired of seeing these symbols? Why?</p> <p>3. Do you think it is a design that is so artistically good that it is worth repeating it so many times? Why or why not?</p>	<p>II. Outside Resource and Community Activities-</p> <p>A. Have the students make observations of other fads -- in and around their school, home and community environment.</p> <p>B. Have the students collect magazines- locating over-use of fads through the advertisements.</p>
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Resource and Reference Materials	Continued and Additional Sources
<u>Publications:</u> <u>"Design" Fine Arts Publications</u> Project I- C-E RMC      FA 110	
<u>Audio-Visual:</u> "Why Man Creates?" (film) Public Library	
<u>Community:</u>	

Suggested Materials      Continued and Additional Suggested Learning Experiences

Publications

FA  
110

(film)

C O N C E P T	3. Environmental factors are limiting	Discipline Area	Art
	on the numbers of organisms living	Subject	Shading
	within their influence, thus, each	Problem Orientation	Overpopulation
	environment has a carrying capacity		

ESEA Title III 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: Student will be able to illustrate understanding of over-population through illustration of his project.

Affective: Student shows awareness of over-population

Skills to be Learned

Shading technique

**SUGGESTED LEARNING**

- |  |           |
|--|-----------|
| <p>I. Student-Centered in class activity</p> <p>A. Introduce shading.</p> <ol style="list-style-type: none"> <li>1. Relate to our environment as shading being over-population of lines.</li> <li>2. In a picture an artist shades an area by using many lines.</li> </ol> | <p>II</p> |
|--|-----------|



rt Factors are limiting Discipline Area Art  
 hadi organisms living Subject Shading  
 n Ov e, thus, each Problem Orientation Over-population Grade 4-6  
rying capacity

SUGGESTED LEARNING EXPERIENCES

HING II	be	I. Student-Centered in class activity	II. Outside Resource and community activities
	on	A. Introduce shading.	A. Look at population maps with population represented by dots.
		1. Relate to our environment as shading being over-population of lines.	B. Observe the various "shaded" areas of the United States.
	ion	2. In a picture an artist shades an area by using many lines.	



Resource and Reference Materials	Continued and Additional Suggest
<u>Publications:</u> <u>Commercial Art Techniques</u> , Maurello, S. Ralph. 3rd Ed. Viking Press, New York, 1970. "Light and Lark" F.A. <u>Fine Arts Publications</u> 109 Project I-C-E RMC	
<u>Audio-Visual:</u>	
<u>Community:</u>	

gges | Continued and Additional Suggested Learning Experiences

C O N C E P T	4. <u>An adequate supply of pure water is essential for life.</u>	Discipline Ar Subject Problem Orien
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ESEA TITLE III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES

Cognitive: Students will be able to illustrate water areas in terms of a mono-chromatic color scheme.

Affective: Student will be alert to the mono-chromatic tendencies of a water scene.

Skills to be Learned

Water colors  
Painting

SUGGES

I. Student-Centered activity

- A. Mono-chromatic
1. Discuss th of the wat
  2. Concentrat color and water scen the hue of

ate supply of pure  
essential for life.

Discipline Area Art

Subject Painting

Problem Orientation Water supply Grade 4-6

OBJECTIVES

Students will be  
ate water areas  
mono-chromatic

Student will be  
mono-chromatic  
water scene.

arned

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class  
activity

A. Mono-chromatic

1. Discuss the colors  
of the water
2. Concentrate on one  
color and paint a  
water scene varying  
the hue of the colors.

II. Outside Resource and  
Community Activities

- A. Find paintings  
illustrating the  
colors of the sea.

<u>Resource and Reference Materials</u> <u>Publications:</u>	<u>Continued and Additional Sugges</u>
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Audio-Visual:

Community:

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4. An adequate supply of pure  
water is essential for life.

Discipline Area  
Subject  
Problem Orienta  
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ESEA Title III - 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

**SUGGESTED**

Cognitive: Students will be able to interpret data related to micro-organisms in water in terms of pattern and design.

Affective: Students will become sensitive to patterns of the microscopic world.

Skills to be Learned

- Painting
- Printing
- Collage
- Design
- Charcoal printing

- I. Student-Centered in activity
  - A. Repeat pattern
    - 1. Collect your own water (pond, stream, lake)
    - 2. View the micro-organisms of the water through a microscope
    - 3. Discuss the patterns found in the micro-organisms
    - 4. Design your own (repeat) pattern using paints - painting - collage or choose an interesting pattern viewed in water.

supply of pure  
 essential for life.

Discipline Area Art  
 Subject Multi Media  
 Problem Orientation Water supply Grade 4-6

**OBJECTIVES**  
 Students will be able  
 related to  
 water in terms  
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 Students will become  
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 rns of the

**SUGGESTED LEARNING EXPERIENCES**

<p>I. Student-Centered in class activity</p> <p>A. Repeat pattern</p> <ol style="list-style-type: none"> <li>1. Collect your own water (pond, river, stream, lake)</li> <li>2. View the micro-organisms of the water through a microscope</li> <li>3. Discuss the patterns found in the micro-organisms</li> <li>4. Design your own (repeat) patterns - using paints - charcoal painting - collages - or choose an interesting pattern viewed from the water.</li> </ol>	<p>II. Outside Resource and Community Activities</p> <ol style="list-style-type: none"> <li>A. Go on a field trip to collect different types of water.</li> <li>B. Visit an aquarium</li> <li>C. Visit a fish store</li> </ol>
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Resource and Reference Materials  
Publications:

Continued and Additional Sug

Audio-Visual:

Community:

Continued and Additional Suggested Learning Experiences

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4. An adequate supply of pure water is essential for life

Discipline Area Art

Subject Construction

Problem Orientation Water

ESEA Title II - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES

Cognitive: Students will be able to produce a unique communication through the use of snow.

Affective: Student will be aware of the characteristics of snow.

Skills to be Learned

Construction

SUGGESTED LEARNING

- I. Student-Centered in class activity
- A. Snow sculptures
1. Within a designated area have the students build a sculpture using only the snow around them
  2. Discuss how the sculpture changes using snow under different conditions as; frozen (ice) slush (adding water)

Discipline Area Art  
Subject Construction  
Problem Orientation Water Supply Grade 4-6

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class activity

A. Snow sculptures

1. Within a designated area have the students build a sculpture using only the snow around them
2. Discuss how the sculpture changes using snow under different conditions as; frozen (ice) slush (adding water)

II. Outside Resource and Community Activities

Resource and Reference Materials

Continued and Additional Suggested Le

Publications:

"Children's Sculpture",  
J.W. Burner, School Arts. 71:28-9  
O.'71

"Making It In 3-D", E. Stein,  
School Arts. 71: 10-13 O.'71

Audio-Visual:

Community:

als Continued and Additional Suggested Learning Experiences

8-9

C O N. C E P T	4. An adequate supply of pure	Discipline Area	Art
	water is essential for life.	Subject	Papier Mache
		Problem Orientation	Water Science

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES
<p><u>Cognitive:</u> Student will be able to comprehend the significance of the individual raindrop contributing to the whole rain storm.</p> <p><u>Affective:</u> Students will become conscious of the importance of the raindrop in conjunction with the rain storm.</p> <p><u>Skills to be Learned</u> Construction Papier mache</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss the movement of raindrops at the peak of a storm; the end as a summer shower and other conditions as wind, sleet, hail; upon finding a rainbow, etc.</p> <p>B. Create a Rainstorm.</p> <ol style="list-style-type: none"> <li>1. Blow up raindrop balloons.</li> <li>2. Cover with mache.</li> <li>3. Create a rainstorm playing "Raindrops keep falling on my head" or find classical music appropriate to movement of a storm.</li> </ol>

Supply of pure \_\_\_\_\_ Discipline Area Art  
 al for life. \_\_\_\_\_ Subject Papier Mache Rainstorm  
 Problem Orientation Water Supply Grade 4-6

LEVELS	SUGGESTED LEARNING EXPERIENCES	
. C Co A  hole  will he ndrop he	I. Student-Centered in class activity A. Discuss the movement of raindrops at the peak of a storm; the end as a summer shower and other conditions as wind, sleet, hail; upon finding a rainbow, etc. B. Create a Rainstorm. 1. Blow up raindrop balloons. 2. Cover with mache. 3. Create a rainstorm playing "Raindrops keep falling on my head" or find classical music appropriate to movement of a storm.	II. Outside Resource and Community Activities A. Invite a weatherman to discuss storms and other weather conditions.

Resource and Reference Materials  
Publications:

120 Ma Running Water, I-C-E RMC

Continued and Additional

Audio-Visual:  
Classical music

Community:

nal Continued and Additional Suggested Learning Experiences

ESEA Title III - 59-70-0135-2 Project I-C-E

C 5. An adequate supply of clean air Discipline Area Art  
 O is essential because most organisms Subject Mobiles  
 N depend on oxygen, through respiration, Problem Orientation Clean Air  
 C to release the energy in their food.

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
<p><u>Cognitive:</u> The student employs air polluting objects in the construction of a mobile.</p> <p><u>Affective:</u> The student shows his aesthetic awareness of air pollution.</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss what types of man-made objects are blown around by the wind, littering the air.</p> <p>B. Construct a mobile using these objects.</p>	<p>II. Out-of-classroom</p> <p>Comm</p> <p>A. Co</p> <p>of</p> <p>ti</p> <p>B. T</p> <p>b</p> <p>h</p> <p>s</p> <p>C. U</p> <p>m</p> <p>a</p> <p>(</p> <p>l</p>
<p><u>Skills to be Learned</u></p> <p>Mobile construction</p> <p>Discussion</p> <p>Collecting</p>		

of clean air      Discipline Area      Art

most organisms      Subject      Mobiles

ugh respiration, Problem Orientation      Clean Air      Grade 4-6

an their food.

SUGGESTED LEARNING EXPERIENCES

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|--|--|
| <p>I. Student-Centered in class activity</p> <p>A. Discuss what types of man-made objects are blown around by the wind, littering the air.</p> <p>B. Construct a mobile using these objects.</p> | <p>II. Outside Resource and Community Activities</p> <p>A. Collect man-made objects that pollute the air.</p> <p>B. Travel to see a building or room having mobiles suspended in it.</p> <p>C. Use the finished mobiles to decorate a community building, (hospital, bank, store, library, gallery, etc.).</p> |
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Resource and Reference Materials	Continued and Additional S
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Publications:

- "Balance on a shoestring", O. C. Locke, Art & Activities, 67:14-16 June '70
- "Skylight mobiles", W. D. Ehlers, Arts & Activities, 68:33 S '70
- "Strawmobiles", K. G. Kite, Arts & Activities, 68:20-1 Ja '71
- "Paper crafts and mobiles", R. Perlmutter, Teaching Exceptional Children, p. 134-41 Spring '72
- "Why don't you make a mobile?", M. Shaw, Art & Activities p. 32-3, April '72

Audio-Visual:

- "Make a Mobile", B.F.A. BAVI

Community:

al S s Continued and Additional Suggested Learning Experiences

'71

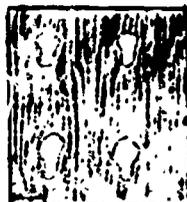
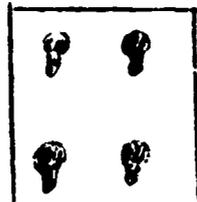
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5. An adequate supply of clean air is essential because most organisms depend on oxygen, through respiration, to release the energy in their food.

Discipline Area Art  
Subject Positive & Negative  
Problem Orientation Clean Air

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
<p><u>Cognitive:</u> Through discussion and projects, the student will identify polluting particles in the air.</p> <p><u>Affective:</u> The student becomes conscious of air pollutants.</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss what types of smoke, ash and dust particles pollute the air. What shapes are they?</p> <p>B. Do 2 spatter painting backgrounds. Have the students cut dust particles out of a square piece of folded paper. Glue positive and negative shapes on painting.</p> <p>Example: Both are put on spatter paint background. Positive &amp; negative shapes will be identical since they are cut from one folded piece of paper.</p>	
<p><u>Skills to be Learned</u></p> <p>Painting Discussions</p>	<p>II. Outside Classroom</p> <p>A. List where and when fresh air is found.</p> <p>B. List where fresh air is not found.</p> <p>Discussions</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;">  <p>A</p> </div> <div style="text-align: center;">  <p>B</p> </div> </div>	

ean air is      Discipline Area    Art  
nisms            Subject                    Positive & Negative Painting  
spiration,      Problem Orientation    Clean Air      Grade 4-6  
eir food.

SUGGESTED LEARNING EXPERIENCES

Student-Centered in class activity

Discuss what types of smoke, ash and dust particles pollute the air. What shapes are they?

B. Do 2 spatter painting backgrounds. Have the students cut dust particles out of a square piece of folded paper. Glue positive and negative shapes on painting.

Example: Both are put on spatter paint background. Positive & negative shapes will be identical since they are cut from one folded piece of paper.

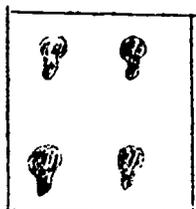
II. Outside Resource and Community Activities

A. List areas of the city where air is polluted and why. Discuss.

B. List areas of the city where air is clean and fresh and why. Discuss.



A



B

<u>Resource and Reference Materials</u> <u>Publications:</u>	Continued and Additional Suggeste
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Audio-Visual:  
Record, "Why is there air",  
Bill Cosby

Community:  
Factory representative  
Traffic Dept. representative

geste

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Continued and Additional Suggested Learning Experiences

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C 5. An adequate supply of clean air is Discipline Area Art  
 O essential because most organisms Subject Constr  
 N depend on oxygen, through respiration, Problem Orientation Cle  
 C to release the energy in their food.  
 E  
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 T

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES
<p><u>Cognitive:</u> Through observation, students will be able to reproduce the causes of air pollution.</p> <p><u>Affective:</u> The student will become more aware of the causes of air pollution.</p>	<p>I. Student-Centered in class activity</p> <p>A. After the students have visited the factory site, have them construct a factory, a bus, a car--- using cardboard, boxes, etc. Dry ice could be used to create smoke thus reproducing the causes of pollution.</p>
<p><u>Skills to be Learned</u></p> <p>Discussion</p> <p>Observation</p> <p>Construction</p>	

f clean air is      Discipline Area      Art  
 organisms      Subject      Construction  
 gh respiration,      Problem Orientation      Clean air      Grade4-6  
 n their food.

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class activity

- A. After the students have visited the factory site, have them construct a factory, a bus, a car--- using cardboard, boxes, etc. Dry ice could be used to create smoke thus reproducing the causes of pollution.

II. Outside Resource and Community Activities

- A. If there is a factory in the area, take a field trip and do a charcoal drawing. How does a factory affect clean air?  
 B. Take the class to a busy intersection and have them observe. Draw the effect that many cars have on the clean air.

Resource and Reference Materials	Continued and Addi
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Publications:

- "Box Sculpture", I. Hills,  
Arts & Activities, p. 42, May '70
- "S.I.T.E." a suggested answer to the  
problem of pollution in art  
teacher development, A. W. Beck,  
il., School Arts, 71:36-7 Sept.  
'72
- "In Quest of Cleaner Air & Water",  
I-C-E RMC
- "Conserving Our Waters & Cleaning  
the Air", (teacher's guide &  
student manual) American Petroleum  
Institute, I-C-I RMC

Audio-Visual:

- Record - "Why is there Air",  
Bill Cosby

Community:

- Factory representative
- Traffic Dept. representative

addi

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Continued and Additional Suggested Learning Experiences

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6. Natural resources are not equally distributed over the earth or over time and greatly affect the geographic conditions and quality of life.

Discipline Area Ar  
Subject Mo  
Problem Orientation

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING ACTIVITIES
<p><u>Cognitive:</u> The student will illustrate the concept of balance through a properly constructed mobile.</p> <p><u>Affective:</u> Student will develop a visual sense of balance by developing a mobile.</p>	<p>I. Student-Centered in class activity</p> <p>A. Compare the importance of nature's balance to the importance of a mobile's balance in its construction.</p> <p>B. Students can brainstorm and come up with 2 or 3 ecosystems and talk of their importance and also experiment with balancing mobiles.</p> <p>C. Discuss and illustrate the basic principles of the mobile. (Use Calder examples)</p> <ol style="list-style-type: none"> <li>Using actual items from nature or just nature shapes made out of paper or light weight metal, have the student construct a mobile.</li> <li>Stress that shapes should be related, not just a haphazard assortment.</li> </ol>
<p><u>Skills to be Learned</u> Basic construction and principles of the mobile</p>	

Ar resources are not equally Discipline Area Art  
 Mo over the earth or over Subject Mobiles  
 ion greatly affect the geographic Problem Orientation Distribution Resource Grade 4-6  
and quality of life.

OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
student the nce through ructed  ent will sense eveloping	I. Student-Centered in class activity A. Compare the importance of nature's balance to the importance of a mobile's balance in its construction. B. Students can brainstorm and come up with 2 or 3 eco-systems and talk of their importance and also experiment with balancing mobiles. C. Discuss and illustrate the basic principles of the mobile. (Use Calder examples) 1. Using actual items from nature or just nature shapes made out of paper or light weight metal, have the student construct a mobile. 2. Stress that shapes should be related, not just a haphazard assortment.	II. Outside Resource and Community Activities
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Resource and Reference Materials	Continued and Additional Suggested Le
<p><u>Publications:</u>  Lynch, John, "How to make mobiles",  New York, Viking Press, Inc.  Horn, George F., "Art for today's  School", Worcester, Mass.,  Davis Pub., Inc.  "People, places and things papered  in dimension", <u>Arts and  Activities</u>, June '65  "Skylight mobiles", <u>Arts and  Activities</u>, Sept. '70  "Balance on a Shcestring",  O. C. Locke, <u>Arts and  Activities</u>, p. 14-16, June '70  "Skylight Mobiles", W. D. Ehlers,  <u>Arts and Activities</u>, p. 20-1  Jan. '71  "Strawmobiles", K. G. Kite,  <u>Arts and Activities</u>, p. 30-2,  Sept. '70  "Papercrafts and Mobiles",  R. Perlmutter, <u>Teaching  Exceptional Children</u>, p. 134-41,  Spring '72  "Why don't you make a Mobile",  M. Shaw, <u>Arts and Activities</u>,  p. 32-3, April '72</p>	
<p><u>Audio-Visual:</u>  "Make a Mobile" B.F.A BAVI</p>	
<p><u>Community:</u></p>	

Continued and Additional Suggested Learning Experiences

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C 6. Natural resources are not equally Discipline  
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**BEHAVIORAL OBJECTIVES**

**SUGGE**

Cognitive: Using sticks, ink and colored paper, the student will be able to draw a figure or an outdoor scene.

Affective: Student will become sensitive to the variety of lines in common objects.

Skills to be Learned  
 Basic pen and ink drawing techniques

I. Student-Centered in activity

A. Discuss lines (using visual aids at your disposal).

1. Have students brainstorm on all the different types of lines that they see in their class.

2. Show the filmstrip "The art of seeing (Line)".

3. Discuss and illustrate various pen and ink techniques. Show students that an assortment of sticks dipped in ink will produce a variety of effects. The end of the stick may be pointed, notched, or covered with a piece of cloth.

4. A typical problem is drawing a picture of an outdoor scene using natural tools.

ESEA Title III - 59-70-0135-2 Project I-C-E

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Discipline Area Art

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Subject

Pen and ink line problems

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Resource  
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quality of life.

**ACTIVES**

**SUGGESTED LEARNING EXPERIENCES**

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e able  
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- I. Student-Centered in class activity
  - A. Discuss lines (using any visual aids at your disposal).
    1. Have students brainstorm on all the different types of lines that they can see in their classroom.
    2. Show the filmstrip, "The art of seeing (Line)".
    3. Discuss and illustrate various pen and ink techniques. Show the students that an assortment of sticks dipped in ink will produce a variety of effects. The end of the stick may be pointed, notched or covered with a piece of cloth.
    4. A typical problem might be drawing a person or an outdoor scene using natural tools.

- II. Outside Resource and Community Activities
  - A. Do some outdoor sketching.

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Resource and Reference Materials	Continued and Additional Suggested Learning
<p><u>Publications:</u>  "Pen and ink drawing", Faubus,  Frederic, Pitman Pub. Co.  "Line Design", <u>Arts &amp; Activities</u>,  Feb. '70  "For those who look but do not see",  <u>School Arts</u>, Nov. '70  "Line", Fine Arts Publication,  FA 102 I-C-E RMC</p> <p><u>Audio-Visual:</u>  "The Art of seeing (Line)"  Warren Schloat Pro. Inc.</p> <p><u>Community:</u></p>	

als	Continued and Additional Suggested Learning Experiences
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C O N C E P T	<u>6. Cultural, economic, social, and</u> <u>political factors determine status</u> <u>of man's values and attitudes</u> <u>toward his environment.</u>	Discipline Area <u>Art</u> Subject <u>Paper</u> Problem Orientation <u>D</u>
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ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING
<p><u>Cognitive:</u> The student will be able to create a BAS-relief design using a repeat motif of nature.</p> <p><u>Affective:</u> The student becomes aware of naturally repeating patterns in nature.</p>	<p>I. Student-Centered in class activity</p> <p>A. Discuss the natural repeating designs in nature, the vein in a leaf, ocean waves, the rings in the cross section of a tree, etc.</p> <ol style="list-style-type: none"> <li>1. Draw a repeat pattern on 60 lb. construction paper.</li> <li>2. Cut sheets of 60 lb. construction paper into 1" strips.</li> <li>3. Apply glue to the edge and stick to background following pattern of the drawing.</li> <li>4. White on white works best because of the effect of light on the BAS-relief.</li> </ol>
<p><u>Skills to be Learned</u></p> <p>Drawing Cutting Gluing</p>	

Art social, and Discipline Area Art  
 Paper determine status Subject Paper Sculpture (BAS-relief)  
 R Resource  
 n D attitudes Problem Orientation Distribution Grade 4-6

SUGGESTED LEARNING EXPERIENCES

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|------|---|---|
| I.11 | <p>I. Student-Centered in class activity</p> <p>A. Discuss the natural repeating designs in nature, the vein in a leaf, ocean waves, the rings in the cross section of a tree, etc.</p> <ol style="list-style-type: none"> <li>1. Draw a repeat pattern on 60 lb. construction paper.</li> <li>2. Cut sheets of 60 lb. construction paper into 1" strips.</li> <li>3. Apply glue to the edge and stick to background following pattern of the drawing.</li> <li>4. White on white works best because of the effect of light on the BAS-relief.</li> </ol> | <p>II. Outside Resource and Community Activities</p> <p>A. A walk just about anywhere to view how the repetition of design creates unity.</p> |
|------|---|---|

Resource and Reference Materials	Continued and Additional Suggested Learning
<p data-bbox="371 887 609 920"><u>Publications:</u></p> <p data-bbox="395 920 947 987">"Paper sculpture, BAS-relief", <u>School Arts</u>, Sept. '70</p> <p data-bbox="395 987 947 1055">"Paper to amaze", M. Seehafer, <u>Instructor</u>, 81:73 April '72</p> <p data-bbox="395 1055 966 1144">"Corrugated cardboard becomes versatile design medium", <u>Arts and Activities</u>, Oct. '66</p> <p data-bbox="395 1144 966 1211">"Notching, tabs and slots", <u>Arts and Activities</u>, Nov. '70</p> <p data-bbox="371 1346 609 1379"><u>Audio-Visual:</u></p> <p data-bbox="395 1379 909 1447">"The art of seeing (shapes)" Warren Schloat Pub. Inc.</p> <p data-bbox="395 1447 853 1536">"Designs in Nature" Environmental awareness I-C-E RMC</p> <p data-bbox="371 1693 553 1727"><u>Community:</u></p>	

Learning Objectives Continued and Additional Suggested Learning Experiences

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C 6. Natural resources are not equally Discipline Area Ar  
 O distributed over the earth or over Subject Wea  
 N time and greatly affect the geographic Problem Orientation  
 C conditions and quality of life.

ESEA Title III - 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: The student will create a simple wall hanging using basic weaving techniques.

Affective: The student will appreciate the beauty of a hand woven piece of cloth.

skills to be learned  
 Basic weaving  
 knowledge

**SUGGESTED LEARNING**

- I. Student-Centered in class activity
- A. Discuss origin of weaving.
  - B. Project: Weaving into burlap
    1. When weaving into burlap, the burlap threads may be pulled out and others pulled into their place.
    2. Alternate threads may be removed to create a looser fabric.
    3. Several threads may be removed and the remaining ones moved into curved or angular directions.
    4. Spaces can be created by the removal of threads in a section, rather than across the entire piece of fabric.
    5. Colorful string, thread, or yarn may be woven in different sets of combinations to create interesting effects.

Ar es are not equally Discipline Area Art  
 We he earth or over Subject Weaving  
 on ffect the geographic Problem Orientation Distribution Grade 4-6  
ality of life.

OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
What will weaving What will of a cloth.	I. Student-Centered in class activity A. Discuss origin of weaving. B. Project: Weaving into burlap 1. When weaving into burlap, the burlap threads may be pulled out and others pulled into their place. 2. Alternate threads may be removed to create a looser fabric. 3. Several threads may be removed and the remaining ones moved into curved or angular directions. 4. Spaces can be created by the removal of threads in a section, rather than across the entire piece of fabric. 5. Colorful string, thread, or yarn may be woven in different sets of combinations to create interesting effects.	II. Outside Resource and Community Activities A. Using burlap as a base, challenge students to identify and obtain other fibers, know their source and weave them into designs.

Resource and Reference Materials	Continued and Additional Suggest
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Publications:

- "Weaving in the Round",  
Arts and Activities, Sept. '70
- "New Designs in Weaving", Donald  
J. Willcox, Van Nostrand  
Reinhold Co.
- "Creative Designs in Wall Hangings",  
Lili Bluemenau, Crown Publishers
- "Simple Weaving to Create Wall  
Hangings", School Arts, Jan. '71
- "Op Art (Paper) Weaving", Arts  
and Activities, Sept. '69
- "Vary the pace with lano lace"  
J. Lyon, Arts & Activities,  
71:14-16 April '72
- "Elementary Weaving", M. Shaw,  
Arts and Activities, p. 45, Feb. '71
- "Weave Your Own Thing", E. Grim,  
Arts & Activities, p. 22-3, June '70

Audio-Visual:

- "Understanding the Craft: Weaving"  
Educational Dimensions Corp.

Community:

ges t ued and Additional Suggested Learning Experiences

ESEA Title III - 59-70-0135-2 Project I-C-E

C O N C E P T 7. Factors such as facilitating transportation, economic conditions, population growth, and increased time have a great influence on changes in land use and centers of population density.

Discipline Area Art  
Subject  
Problem Orientation

BEHAVIORAL OBJECTIVES

Cognitive: Student prepares album cover to illustrate knowledge of effects of pollution.

Affective: Student learns that visual impact affects the consumer's choice.

Skills to be learned  
Drawing & painting  
Good design principles  
Advertising principles  
(perhaps)

SUGGESTED LEARNING

- I. Student-Centered in class activity
  - A. Design a record cover for a pollution type song.
    - 1. Students can use a commercially known song about pollution or make up their own song before beginning this lesson.

Art Facilitating Discipline Area Art  
 Dra omic conditions, Subject Drawing & Painting - Design  
 on ed increased Problem Orientation Influence  
for Change Grade 4-6

Influence on changes  
 of population density.

SUGGESTED LEARNING EXPERIENCES

es  s	<p>I. Student-Centered in class activity</p> <p>A. Design a record cover for a pollution type song.</p> <p>1. Students can use a commercially known song about pollution or make up their own song before beginning this lesson..</p>	<p>II. Outside Resol e and Community Activities</p> <p>A. Have students bring in commercially designed album covers; some current popular groups and some of older groups.</p>
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Resource and Reference Materials	Continued and Additional Sugg
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Publications:

Maurello, S. Ralph, "Commercial Art Techniques", Tudor Pub. Co., New York, 1952  
Brinkley, John, "Lettering Today", Reinhold Pub. Co., New York 1961

Audio-Visual:

Pollution oriented records  
Check music curriculum for ecology centered records

Community:

Continued and Additional Suggested Learning Experiences

C 7. Factors such as facilitating Discipline Area  
 O transportation, economic conditions, Subject  
 N population growth, and increased Problem Orientation  
 C  
 E leisure time have a great influence  
 P on changes in land use and centers of population density.  
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BEHAVIORAL OBJECTIVES

SUGGESTED LEARNING ACTIVITIES

ESEA Title III - 59-70-0135-2 Project I-C-3

Cognitive: Student will effectively use 3D in creating an attractive mural depicting land use in population areas.

Affective: The student will become more familiar with man's present way of living.

Skills to be Learned  
 Use of exacto knife to cut cardboard  
 Observation

- I. Student-Centered in class activity
- A. Cardboard relief murals (multi-layered cardboard) to depict neighborhoods, types of cities, areas of recreational use or whatever...
- Examples:
1. Leisure time
    - a. Mural of a stable area
    - b. Mural of a river or lake
    - c. Mural with people fishing, swimming or boating
    - d. Mural of a golf course layout
    - e. Mural of a baseball game in progress
  2. Population growth
    - a. Different types of living spaces
    - b. Houses vs apartments, townhouses, etc.
    - c. Add to mural after it is "complete" - represent new residents or growing families.
- (cont.)

h as facilitating Discipline Area Art  
, economic conditions, Subject Relief Sculpture  
with, and increased Problem Orientation Population Growth  
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land use and centers of population density.

**OBJECTIVES**

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**SUGGESTED LEARNING EXPERIENCES**

- I. Student-Centered in class activity
- A. Cardboard relief murals (multi-layered cardboard) to depict neighborhoods, types of cities, areas of recreational use or whatever...  
 Examples:
1. Leisure time
    - a. Mural of a stable area
    - b. Mural of a river or lake
    - c. Mural with people fishing, swimming or boating
    - d. Mural of a golf course layout
    - e. Mural of a baseball game in progress
  2. Population growth
    - a. Different types of living spaces
    - b. Houses vs apartments, townhouses, etc.
    - c. Add to mural after it is "complete" - represent new residents or growing families.
- (cont.)

- II. Outside Resource and Community Activities
- A. Field trip to observe the city.
  - B. Photographs - sometimes available from real estate dealers and newspaper offices.

Resource and Reference Materials  
Publications:

Audio-Visual:

KT 16 "Environmental Awareness -  
City", I-C-L RMC

"Designing With Everyday Materials:  
Corrugated Paper", B.F.A. BAVI

Community:

Corrugated paper may be available  
from box companies

Continued and Additional Suggested

I. (cont.)

(expand present houses either  
vertically.)

B. Futuristic approach

1. Students could plan a living  
future and construct mural
  - a. Underwater
  - b. In-outer space
  - c. Underground

Continued and Additional Suggested Learning Experiences

I. (cont.)

(expand present houses either horizontally or vertically.)

B. Futuristic approach

1. Students could plan a living space for the future and construct murals:

- a. Underwater
- b. In-outer space
- c. Underground

ESEA Title III - 59-70-0135-2 Project I-C-E

C O N C E P T	7. <u>Factors such as facilitating</u>	Discipline Area	Art
	<u>transportation, economic conditions,</u>	Subject	Sculpt
	<u>population growth, and increased</u>	Problem Orientation	Land
	<u>leisure time have a great influence</u> <u>on changes in land use and centers of population density.</u>		

**BEHAVIORAL OBJECTIVES**

**SUGGESTED LEARNING EXPERIENCES**

Cognitive: Student will compare a natural environment to one that has been changed by man.

Affective: Student shows awareness of man's effect on nature.

Skills to be Learned  
Use of multi media materials:  
cut and paste  
modeling

- |   |            |
|---|------------|
| <p>I. Student-Centered in class activity</p> <p>A. "Before" and "After" scenes of a given area using a shadow box diorama.</p> <p>Examples:</p> <ol style="list-style-type: none"> <li>1. A woodland becomes a suburb</li> <li>2. A clean lake becomes a polluted over-populated tourist trap</li> <li>3. A rural area becomes a large city</li> <li>4. A junk yard is cleaned up</li> <li>5. A cart trail becomes a freeway interchange</li> <li>6. An Indian canoe is replaced by an ocean liner</li> <li>7. A parade route before and after the parade (litter)</li> </ol> | <p>II.</p> |
|---|------------|

Facilitating Discipline Area Art  
Urban conditions, Subject Sculpture - shadow box dioramas  
Increased Problem Orientation Changing Land Use Grade 4-6  
Great influence  
and centers of population density.

SUGGESTED LEARNING EXPERIENCES

**I. Student-Centered in class activity**

A. "Before" and "After" scenes of a given area using a shadow box diorama.

Examples:

1. A woodland becomes a suburb
2. A clean lake becomes a polluted over-populated tourist trap
3. A rural area becomes a large city
4. A junk yard is cleaned up
5. A cart trail becomes a freeway interchange
6. An Indian canoe is replaced by an ocean liner
7. A parade route before and after the parade (litter)

**II. Outside Resource and Community Activities**

Resource and Reference Materials	Continued and Additional Suggest
<p><u>Publications:</u>            "Drawing for environmental awareness", A. P. Taylor, il., <u>School Arts</u>, 68:12-13 March '69</p> <p><u>Audio-Visual:</u>            "Nation of Spoilers", Brown County Library            "Ecology - The Game of Man and Nature", I-C-E RMC SG 2            "Dirty Water: The Water Pollution Game", I-C-E RMC SG 3</p> <p><u>Community:</u></p>	

Materials	Continued and Additional Suggested Learning Experiences
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7. Factors such as facilitating trans-  
portation, economic conditions,  
population growth, and increased  
leisure time have a great influence on  
changes in land use and centers of population density.

Discipline Area  
Subject  
Problem Orientation

BEHAVIORAL OBJECTIVES

SUGGESTED LEARNING

Cognitive: In this project, the student will illustrate how modes of transportation have changed & in the discussion show his understanding that this has affected man's way of life.  
Affective: The student will become conscious of the effect of technological developments on population areas.

- I. Student-Centered in class activity
- A. Precede art activity with discussion of how transportation improvements have transformed areas of population density & how land use has changed along with this mobility of people
- Sample questions:
1. What were the forms of transportation in the early 1900's?
  2. How were streets & roads constructed?
  3. What inventions facilitated transportation?
  4. Increased mobility had what effect on modes of living?
  5. Why did city cores become industrial centers & outlying areas become population centers?
- B. The art activity itself consists of drawing models of or creating 3-D models of the transportation systems which have produced these changes. Examples:  
Model T, cameras, steam

Skills to be Learned

- Drawing skills
  - placement
  - perspective
- Construction skills
  - 3-D models
  - Line drawing

as facilitating trans- Discipline Area Art  
 omic conditions, Subject Drawing, sculpture  
 ch, and increased Problem Orientation Transporta- Grade 4-6  
 tion  
 ve a great influence on  
 use and centers of population density.

OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
<p>is project, I. Student-Centered in class activity            illus-            f trans-            aged &amp;            show his            t this has            y of life.            tudent will            of the            ological            opulation</p>	<p>A. Precede art activity with discussion of how transportation improvements have transformed areas of population density &amp; how land use has changed along with this mobility of people.            Sample questions:            1. What were the forms of transportation in the early 1900's?            2. How were streets &amp; roads constructed?            3. What inventions facilitated transportation?            4. Increased mobility had what effect on modes of living?            5. Why did city cores become industrial centers &amp; outlying areas become population centers?            B. The art activity itself consists of drawing models of or creating 3-D models of the transportation systems which have produced these changes. Examples:            Model T, cameras, steam (Cont.)</p>	<p>II. Outside Resource and Community Activities            A. Field trips            historical museums            having old cars,            trains, etc.</p>
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lls		

Resource and Reference Materials  
Publications:

Audio-Visual:

Pictures of old and new transportation modes.  
Plastic models of cars, planes, etc.  
Slides showing modes of transportation.

Community:

Museums  
Railroad museum  
Airport

Continued and Additional Suggestions

I. (Cont.)

- B. engines, monorails, bi-
- C. Work in groups construct these things using cardboard. Have plastic or real models etc. of these machines

Materials	<b>Continued and Additional Suggested Learning Experiences</b>
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**I. (Cont.)**

**B. engines, monorails, bi-planes, 747 jets.**

**C. Work in groups constructing large models of these things using cardboard, junk metal, etc. Have plastic or real models, slides, pictures, etc. of these machines for the class to observe.**

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lanes,  
rans-

C 7. Factors such as facilitating Discipline Area \_\_\_\_\_  
 O transportation, economic conditions, Subject \_\_\_\_\_  
 N population growth, and increased Problem Orientatio  
 C leisure time have a great influence  
 E on changes in land use and centers of population density.  
 P  
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**BEHAVIORAL OBJECTIVES**

**SUGGESTED LEARNING**

Project I-C-E

Cognitive: Student employs experimental procedure to determine types of buildings needed for family living and leisure time activities.

Affective: Student becomes aware of the variety of homes and leisure activities.

ESEA Title III - 59-70-0135-2

Skills to be Learned  
 Cardboard sculpture  
 Techniques

- I. Student-Centered in class activity
  - A. Creation of buildings from boxes.
    1. Population growth can be the center of interest size and type of buildings are stressed in connection with family living:
      - a. Small house
      - b. Large house
      - c. Apartment building
      - d. "A" frame house
      - e. Grass hut
      - f. House on stilts
      - g. Adding new rooms to old house (remodeling)
    2. Leisure time can be stressed by asking what types of buildings are needed to satisfy man's recreational needs:
      - a. Golf club-house
      - b. Beach houses
      - c. Stables
      - d. Taverns, lounges
      - e. Bowling alleys, etc
  - B. Follow-up reports. Students can show their creation and explain its use.  
 (cont.)

facilitating \_\_\_\_\_ Discipline Area Art  
 economic conditions, \_\_\_\_\_ Subject Box Sculpture  
 and increased \_\_\_\_\_ Problem Orientation Leisure Time Grade4-6

great influence \_\_\_\_\_  
 and centers of population density.

SUGGESTED LEARNING EXPERIENCES	SUGGESTED LEARNING EXPERIENCES	
boys to things and  nes  ties.	I. Student-Centered in class activity A. Creation of buildings from boxes. 1. Population growth can be the center of interest, if size and type of building are stressed in connection with family living: a. Small house b. Large house c. Apartment building d. "A" frame house e. Grass hut f. House on stilts g. Adding new rooms to an old house (remodeling) 2. Leisure time can be stressed by asking what types of buildings are needed to satisfy man's recreational needs: a. Golf club-house b. Beach houses c. Stables d. Taverns, lounges e. Bowling alleys, etc. B. Follow-up reports. Students can show their creation and explain its use. (cont.)	II. Outside Resource and Community Activities A. Walk in the neighborhood to determine the different types of homes in your own area. B. Resource books to see unfamiliar types of homes.

Resource and Reference Materials	Continued and Additional Suggested Learning
<p><u>Publications:</u>            "Box Sculpture", L. Hills, <u>Arts &amp; Activities</u>, p. 42, May '70            "Architectural Design in the Classroom", T. Thatcher, il., <u>School Arts</u>, 68:7 March '69            "Cardboard City: Mixed Media", R. R. Guthrie, il., <u>School Arts</u>, 68:32-3, Sept. '68            "Our Man Made Environment", 120 O I-C-E RMC</p>	<p>I. (cont.)            1. Is it a residential building?            2. Who could live in it?            3. Where might it be located?            4. Is it a recreational building?            5. Who would use it?            6. Where would it be located?</p>
<p><u>Audio-Visual:</u>            "Designing With Everyday Materials: Corrugated Paper", B.F.A., BAVI</p>	
<p><u>Community:</u></p>	

Continued and Additional Suggested Learning Experiences

I. (cont.)

1. Is it a residential building?
2. Who could live in it?
3. Where might it be located?
4. Is it a recreational building?
5. Who would use it?
6. Where would it be located?

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7. Factors such as facilitating transportation, economic conditions, population growth, and increased leisure time have a great influence on changes in land use and centers of population density.

Discipline  
Subject  
Problem Ori

BEHAVIORAL OBJECTIVES

SUGGESTED

Cognitive: Student will illustrate the effect of density on different types of neighborhoods.

Affective: Student becomes more aware of different types of neighborhoods and the effect of density on them.

Skills to be Learned  
Cutting (piercing) & folding  
Use of stencil knife

- I. Student-Centered in class activity
- A. Paper relief (paper is pierced so that forms stand (protrude) from the paper). Example on
1. Divide class into groups. Students in the various groups are responsible for depicting different types of neighborhood cutting scenes in their papers.
    - a. Rural
    - b. Small town
    - c. City
    - d. Large city
    - e. Harbor town
    - f. Industrial cities
  2. Density can be studied by giving students specific number of houses to cut in their sheets of paper. Example on back.
  3. Instruct child to cut house, then a person, another person, 3 children, a dog, a new baby, soon there is no room (co

ESEA Title III - 59-70-0135-2 Project I-C-E

es facilitating trans- Discipline Area Art  
 mic conditions, population Subject Sculpture  
 eased leisure time have Problem Orientation & Land use . Population density  
 e on changes in land use Grade 4-6  
 population density.

**ACTIVES**

**SUGGESTED LEARNING EXPERIENCES**

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 y on

- I. Student-Centered in class activity**
- A. Paper relief (paper is pierced so that forms may stand (protrude) from the paper). Example on back.**
1. Divide class into groups. Students in the various groups are responsible for depicting different types of neighborhoods by cutting scenes in their papers.
    - a. Rural
    - b. Small town
    - c. City
    - d. Large city
    - e. Harbor town
    - f. Industrial cities, etc.
  2. Density can be studied by giving students a specific number of people or houses to cut into their sheets of paper. Example on back.
  3. Instruct child to cut a house, then a person, now another person, 3 children, a dog, a new baby, etc. soon there is no room in  
(cont.)

- II. Outside Resource and Community Activities**
- A. Field trips into various types of neighborhoods.
  - B. Students bring in pictures of various types of neighborhoods.

Resoucre and Reference Materials  
Publications:

- "Creative paper design", Reinhold Pub.
- "Paper to amaze", M. Seehafer, Instructor, 81:73 April '72
- "City scopes in 3D", M. B. Bowman, Arts & Activities, p. 36-7, June '71
- "Aesthetic education for what", (art in relation to capacity) School Arts, April '72, p. 37

Audio-Visual:

- "People of a City", Brown county library
- "Environmental Awareness - City", KT 16 I-C-E RMC
- "Creating with Paper", B,F,A BAVI

Community:

Continued and Additional Suggested

I. (cont.)

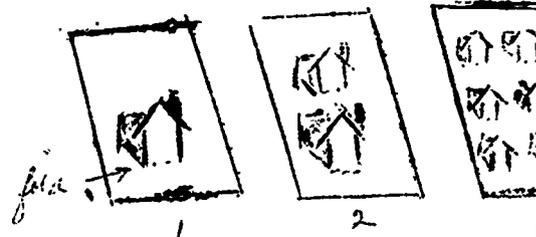
- "yard". Stress population growth
- 4. Create a community with fold- student makes a store, one ma another makes another house, church, etc. or each child co own town on his sheet of paper

Example 1.



*Everything is folded up from paper*

Example 2.



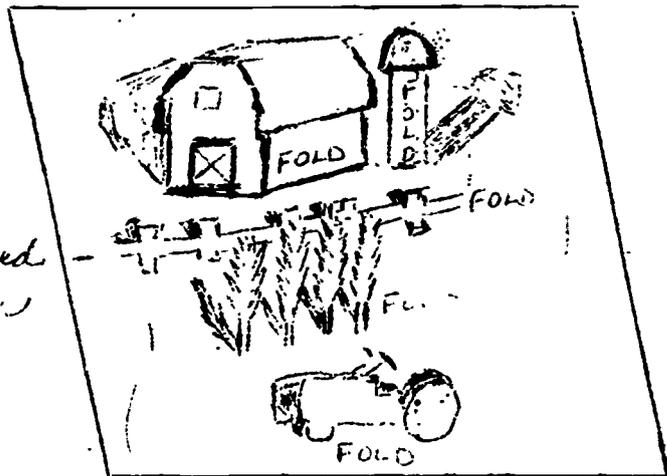
Continued and Additional Suggested Learning Experiences

I. (cont.)

"yard". Stress population growth and density.

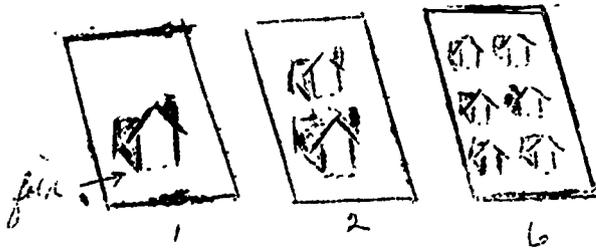
4. Create a community with fold-up sheets. One student makes a store, one makes one house, another makes another house, a bank, school, church, etc. or each child could create his own town on his sheet of paper.

Example 1.



*Everything is folded up from paper*

Example 2.



ETC ,

ESEA Title III - 59-70-0135-2 Project I-C-E

C 7. Factors such as facilitating trans-  
 C portation, economic conditions,  
 N population growth, and increased  
 C leisure time have a great influence on  
 E changes in land use and centers of population densi-  
 P  
 T

Disciplin  
 Subject  
 Problem

**BEHAVIORAL OBJECTIVES**

Cognitive: After discussion, the student will design & construct types of homes which may have to be used by man in the future.  
Affective: The student will become alert to the importance of effective land use and the consequences of increased population growth.

Skills to be Learned  
 Design  
 Drawing  
 Construction skills using various materials

**SUGGESTIONS**

- I. Student-Centered in activity
  - A. Discuss problems occur in the future population increase environment must the best advantage commodate the people
    - 1. Will there be
    - 2. What if land a not available?
    - 3. Where could pe
    - 4. How could these used?
  - B. The students will "homes of the future"
    - Examples:
      - 1. Space rocket h
      - 2: Submarine home
      - 3. Tree houses
      - 4. Floating homes
      - 5. Anything they
    - C. They may simply d homes or they may them with a varie materials.

such as facilitating trans-  
 economic conditions,  
 growth, and increased  
 have a great influence on  
 and use and centers of population density.

Discipline Area Art  
 Subject Design and Construction  
 Problem Orientation Land use Grade 4-6  
Population density  
Transportation

**OBJECTIVES**

**SUGGESTED LEARNING EXPERIENCES**

er discussion,  
 ll design &  
 s of homes  
 to be used  
 future.  
 student  
 ert to the  
 effective  
 e consequen-  
 ed population

earned

skills using  
 als

- I. Student-Centered in class activity
  - A. Discuss problems which may occur in the future as population increases and the environment must be used to the best advantage to accommodate the people.
    1. Will there be room?
    2. What if land areas are not available?
    3. Where could people live?
    4. How could these areas be used?
  - B. The students will design "homes of the future."  
 Examples:
    1. Space rocket homes
    2. Submarine homes
    3. Tree houses
    4. Floating homes
    5. Anything they dream up!
  - C. They may simply draw these homes or they may construct them with a variety of materials.

II. Outside Resource and Community Activities

Resource and Reference Materials

Continued and Additional

Publications:

Community Planning Handbook,  
I-C-E RMC

"A Study in Environment", Leano  
Nalle - School Arts, April, '72,  
(building mini-landscapes)

"Space Age Shapes", 30 Artist Jr.  
magazines, Vol. 3, #3, 1962.

"Carve a Box! Exploration into  
Space and Form", L. Olson, Arts  
& Activities, p. 24-27, Dec. '71.

"Cardboard City", Mixed Media, R.R.  
Guthrie, School Arts, 68:32-3  
S.68

Our Man Made Environment, I-C-E  
RMC

"Architecture for Young Beginners",  
T. Thatcher, School Arts,  
68:7 MR 69.

"Architectural Design in the  
Classroom", T. Thatcher,  
School Arts, 68:7 Mr. 69.

Audio-Visual:

Designing With Everyday Materials:  
Corrugated Paper B.F.A. HAVI

Community:

Materials	Continued and Additional Suggested Learning Experiences
<p>ook,</p> <p>, Leano  ril, '72,  es)  rtist Jr.  1962.  on into  on, Arts  Dec. '71.  edia, R.R.  8:32-3</p> <p>, I-C-E</p> <p>Beginners",</p> <p>3,</p> <p>the</p> <p>3.</p> <p><u>Materials:</u>  HAVI</p>	

ESEA Title III - 59-70-0135-2 Project I-C-E

C 7. Factors such as facilitating trans- Discipline Area  
O portation, economic conditions, Subject  
C population growth, and increased Problem Orientation  
E leisure time have a great influence on  
P changes in land use and centers of population density

**BEHAVIORAL OBJECTIVES**

**SUGGESTED LEARNING**

**Cognitive:** Student determines implications of new recreational forms on land use and designs a better machine and an environment where it can be used.  
**Affective:** The student judges the problems brought about by the uncontrolled use of the snowmobile.

1. Student-Centered in-class activity
- A. Snowmobiles are a new form of transportation, new form of recreation and necessitate changes in land use. Kids seem to love drawing and painting snowmobiles in their pictures so plan a lesson based on snowmobiles.
1. Design own snowmobiles:
    - a. wood sculpture
    - b. soap sculpture
    - c. found object sculpture
    - d. wire and papier mache sculpture
    - e. cardboard or tag-board sculpture
    - f. snow sculpture
  2. Design environment suited for snowmobile use-sandbox model, painting, drawing, chalk etc. Include safety features.
  3. Make up a name for a new snowmobile.
  4. Discuss advertising media used by present manufacturers; then plan your own advertising (Cont.)

**Skills to be Learned**

- Sculpture
- Techniques with varied media
- Painting
- Drawing
- Using chalk
- Design

such as facilitating trans- Discipline Area Art  
 economic conditions, Subject Drawing or Construction  
 growth, and increased Problem Orientation Land use and Grade 4-6  
 Transportation

have a great influence on  
 and use and centers of population density

**OBJECTIVES**  
 student determines  
 new recre-  
 on land use and  
 er machine and  
 where it can be  
 student judges  
 thought about by  
 d use of the

**SUGGESTED LEARNING EXPERIENCES**  
 I. Student-Centered in-class activity  
 A. Snowmobiles are a new form of transportation, new form of recreation and necessitate changes in land use. Kids seem to love drawing and painting snowmobiles in their pictures so plan a lesson based on snowmobiles.  
 1. Design own snowmobiles:  
 a. wood sculpture  
 b. soap sculpture  
 c. found object sculpture  
 d. wire and papier mache sculpture  
 e. cardboard or tag-board sculpture  
 f. snow sculpture  
 2. Design environment suited for snowmobile use-sandbox model, painting, drawing, chalk, etc. Include safety features.  
 3. Make up a name for a new snowmobile.  
 4. Discuss advertising media used by present manufacturers; then plan your own advertising (Cont.)

II. Outside Resource and Community Activities  
 A. Observe snowmobiles in use.  
 B. In spring, observe land areas where snowmobiles were used to see damage they have created.

earned  
 h varied

**Resource and Reference Materials**

**Publications:**

**"Wood Sculpture About Ecology"  
School Arts, April, '72, p. 34**

**Audio-Visual:**

**Posters and manuals from present  
manufacturers**

**Community:**

**Continued and Additional Sugg**

**1. (Cont.)**

**4. campaign.**

**a. Students design po**

**b. " " bi**

**c. Possibly TV ads**

Materials

Continued and Additional Suggested Learning Experiences

ecology"  
p. 34

1. (Cont.)

4. campaign.

- a. Students design posters
- b. " " billboards
- c. Possibly TV ads

present

ESFA Title III - 59-70-0135-2 Project I-C-E

C 7. Factors such as facilitating trans- Discipline Area Art  
 O portation, economic conditions, Subject 3-D Pap  
 N population growth, and increased Problem Orientation Land  
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 E  
 P  
 T leisure time have a great influence on  
changes in land use and centers of population density.

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES	
<p><u>Cognitive:</u> Through projects, the students illustrate how man uses land to solve such problems as facilitating transportation or population density.</p> <p><u>Affective:</u> Student shows awareness of man's use of his environment to solve his problems.</p>	<p>I. Student-Centered in class activity</p> <p>A. Before and after scenes of factors involved in concept #7.</p> <p>These before &amp; after scenes are arranged on an accordion-pleated surface so that 3 pictures are created from two actual pictures depending on what angle the surface is viewed from. The 3rd is the abstract art combination of the 2 real posters. (Illustration on back)</p> <p>(Example: a farming area is transformed into a freeway interchange.)</p> <ol style="list-style-type: none"> <li>1. a picture of a farm is cut into 5 strips. These strips are pasted in correct order on the right half of each pleat.</li> <li>2. a picture of a freeway is cut &amp; pasted onto the left half of each pleat.</li> <li>3. when viewed from the right angle one sees a farm, when viewed from the left one sees a freeway. When viewed straight on one sees an abstract design.</li> </ol>	<p>II.</p>
<p><u>Skills to be Learned</u></p> <p>Accuracy</p> <p>Visual awareness</p>		

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Discipline Area Art

otic conditions,

Subject

3-D Paper design collage

th, and increased

Problem Orientation Land Use Grade 4-6

ve a great influence on  
use and centers of population density.

**OBJECTIVES**

**SUGGESTED LEARNING EXPERIENCES**

I. Through projects, demonstrate how to solve such facilitating population

I. Student-Centered in class activity

A. Before and after scenes of factors involved in concept #7.  
These before & after scenes are arranged on an accordion-pleated surface so that 3 pictures are created from two actual pictures depending on what angle the surface is viewed from. The 3rd is the abstract art combination of the 2 real posters.  
(Illustration on back)  
(Example: a farming area is transformed into a freeway interchange.)

1. a picture of a farm is cut into 5 strips. These strips are pasted in correct order on the right half of each pleat.
2. a picture of a freeway is cut & pasted onto the left half of each pleat.
3. when viewed from the right angle one sees a farm, when viewed from the left one sees a freeway. When viewed straight on one sees an abstract design.

II. Outside Resource and Community Activities

A. Observe areas where street or highway construction is in progress. How is the environment affected?

Resource and Reference Materials  
Publications:

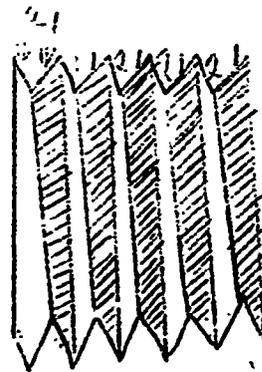
Magazines from which students  
can cut pictures.

Audio-Visual:

Community:

Continued and Additional Suggested

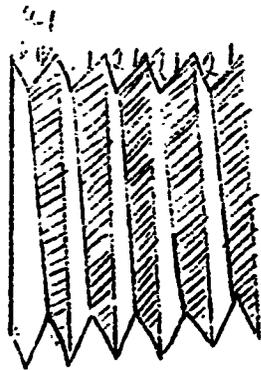
I. Illustration



Materials  
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Continued and Additional Suggested Learning Experiences

I. Illustration



C 7. Factors such as facilitating trans- Discipline Area Art  
 O portation, economic conditions, Subject Drawing  
 C population growth, and increased Problem Orientation Transp  
 P leisure time have a great influence on  
 T changes in land use and centers of population density.

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPER	
<p><u>Cognitive:</u> The student illustrates a solution to a given situation through his artwork.  <u>Affective:</u> The student will have an opportunity to speculate, fantasize, or reason out a usable (or nonusable) "after" situations.</p>	<p>I. Student-Centered in class activity            A. "Before" and "after" pictures of a specific area of land using "what if" situations to prompt the "before" and "after" drawings.  <u>Example:</u>            "What if" the Sturgeon Bay bridge is constructed "here-- (Draw before &amp; after pictures of "here"). What other changes would accompany the new bridge? Include them if possible in the drawings.  <u>Another Example:</u>            "What if" the new fire dept. house had to be built in the space now used as a parking lot for the city baseball park?  <u>Example 3:</u>            "what if" an overpass were constructed rather than traffic signals at a particular intersection?</p>	<p>II. O            Co            A</p>
<p><u>Skills to be Learned</u>            Thought process -                reasoning                speculating                fantasizing            Graphic representation of his solution on paper.            Possibility of incorporating perspective space, form, value, etc. into this lesson as part of the demands now made on the student's drawing skills.</p>		

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Discipline Area Art

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Subject

Drawing

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Problem Orientation Transportation Grade 4-6

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centers of population density.

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class activity

A. "Before" and "after" pictures of a specific area of land using "what if" situations to prompt the "before" and "after" drawings.

Example:

"What if" the Sturgeon Bay bridge is constructed "here-- (Draw before & after pictures of "here"). What other changes would accompany the new bridge? Include them if possible in the drawings.

Another Example:

"What if" the new fire dept. house had to be built in the space now used as a parking lot for the city baseball park?

Example 3:

"what if" an overpass were constructed rather than traffic signals at a particular intersection?

II. Outside Resource and Community Activities

A. Have a guest speaker, acquainted with pending city problems, inform the students of these problems & let him do the inspirational part of his art lesson.

1. city mayor, alderman, land owner, or other interested party.
2. Policemen
3. Traffic engineer
4. Hwy. construction engineer, etc.
5. regional planner

Resource and Reference Materials

Continued and Additional Sugges

Publications:

Drawing and Painting the City,  
Mario Cooper.

"Is it our fault too?", T Libby,  
Schol Arts, April, 1972. (visual  
quality of physical environment  
to human environment).

Audio-Visual:

"Man in His Environment"  
Kit 4, I-C-E RMC

Community:

Materials	Continued and Additional Suggested Learning Experiences
<p>ges</p> <p>the City,</p> <p>"", T Libby, 972. (visual nvironment</p> <p>ent"</p>	

ESEA Title III -59 -70-0135-2 Project I-C-E

C O N C E P T	<u>Cultural, economic, social, and</u> <u>political factors determine</u> <u>status of man's values and attitudes</u> <u>toward his environment.</u>	Discipline Area <u>Art</u> Subject <u>Political</u> Problem Orientation <u>Environment</u> Awar
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BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING EXPERIENCES
<p><u>Cognitive:</u> The student will illustrate environmental awareness by creating buttons, banners, etc. for an environmental convention.</p> <p><u>Affective:</u> The student will desire to develop an environmental awareness in others.</p> <p><u>Skills to be Learned</u>            Drawing            Lettering            Applique            Composition            Printing</p>	<p>I. Student-Centered in class activity</p> <p>A. Political convention</p> <ol style="list-style-type: none"> <li>1. Students could do a take off on a political convention. Their convention could be an environmental idea convention.</li> <li>2. Possible ideas for their convention might be buttons, banners, circulation papers.</li> <li>3. This is an excellent group activity and should give students opportunity to work together and develop social adaptivity.</li> <li>4. This convention could actually develop into a contest if a class was broken down into groups of four and the group with the best campaign would win the environmental election.</li> </ol>

cial, and

ermine

Discipline Area Art

and attitudes

Subject Political Convention Turned Environmental

Problem Orientation Environmental Grade 4-6  
Awareness

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class activity

A. Political convention

1. Students could do a take off on a political convention. Their convention could be an environmental idea convention.
2. Possible ideas for their convention might be buttons, banners, circulation papers.
3. This is an excellent group activity and should give students opportunity to work together and develop social adaptivity.
4. This convention could actually develop into a contest if a class was broken down into groups of four and the group with the best campaign would win the environmental election.

II. Outside Resource and Community Activities

- A. This activity could be centered around earth week.
- B. This activity might also work out well in conjunction with a unit on politics in Social Studies.

Resource and Reference Materials	Continued and Additional Suggeste
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Publications:

- "Drawing With Mixed Media",  
M. B. Bowman, Sct. Arts 71 14-15 N'71  
"Color Combinations Made Exciting",  
K. G. Kite Arts & Activities,  
71:24-6 2'72  
"Photomontage The Juxtaposing of  
Images", D. Cyr Arts & Activities  
66 26-9 Ja '70  
"Printing: Plant Prints", I. Geary  
Instr. 79:94 Je. '70

Audio-Visual:  
Poster EAVI

Community:

Materials Continued and Additional Suggested Learning Experiences

14-15 N'7  
Exciting"  
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I. Geary

C 8. Cultural, economic, social, and  
 O political factors determine the status  
 C of man's values and attitudes  
 P toward his environment.

Discipline Area A  
 Subject A  
 Problem Orientation

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING
<p><u>Cognitive:</u> The student will analyze natural materials that can be used in a creative way and uses one to make a unique communication.</p> <p><u>Affective:</u> The student will appreciate natural materials as opposed to commercial art materials.</p>	<p>1. Student-Centered in class activity</p> <p>A. Man's environment can be seen as a storehouse of materials which may be used in his artistic creations.</p> <ol style="list-style-type: none"> <li>1. These materials can be found in the air (Ex.- wind makes the mobile move), water (Ex.- shells may be used for jewelry), the earth (Ex.- rocks may be used for sculpture) and the environment's populations (Ex.-sheep's wool for weaving.)</li> <li>2. Look around your site. What materials do you see that might be used for artistic creation.</li> <li>3. Which may be used without damage to the environment? What varieties can be created that will make the environment more pleasing?             <ol style="list-style-type: none"> <li>a. Find such materials &amp; create.</li> </ol> </li> </ol>
<p><u>Skills to be Learned</u></p> <p>Exploration Discovery</p>	

c, social, and Discipline Area Art  
determine the status Subject Artistic Creation  
attitudes Problem Orientation Man's Environ- Grade 4-6  
ment. ment

VALUES	SUGGESTED LEARNING EXPERIENCES	
t ate- in s  t will erials al art	<p>I. Student-Centered in class activity</p> <p>A. Man's environment can be seen as a storehouse of materials which may be used in his artistic creations.</p> <ol style="list-style-type: none"> <li>1. These materials can be found in the air (Ex.- wind makes the mobile move), water (Ex.- shells may be used for jewelry), the earth (Ex.- rocks may be used for sculpture) and the environment's populations (Ex.-sheep's wool for weaving.)</li> <li>2. Look around your site. What materials do you see that might be used for artistic creation.</li> <li>3. Which may be used without damage to the environment? What varieties can be created that will make the environment more pleasing?               <ol style="list-style-type: none"> <li>a. Find such materials &amp; create.</li> </ol> </li> </ol>	<p>II. Outside Resource and Community Activities</p> <p>A. Take an exploration field trip. Find materials which may be used for artistic creations.</p>

Resource and Reference Materials

Continued and Additional Suggest cti

Publications:

"Face Up With Texture; Mask Designs", GG. Allrutz, Instructor, 80:116 C'70.

"Recreating the mediocre & the Discard", B. Stubbins, School Arts, 70:11, '71.

"Creative uses of Scrap Materials", R. G. Lewie, School Arts, 69:11.

"Mosaics: Tiles & Beans", S. T. Bond, Instructor, 79-93, Jr. 1970.

"Printing: Plant Prints", I. Geary, Instructor, 79:94, Jr. 1970.

Audio-Visual:

Collage: Art From Found Materials, B.F.A. BAVI

Community:

Continued and Additional Suggested Learning Experiences

8

C 8. Cultural, economic, social,  
 O  
 N and political factors determine Discipline Area A  
 C status of man's values and attitudes Subject D  
 P  
 T toward his environment. Problem Orientation

ESEA Title III -59-70-0135-2 Project I-C-E

BEHAVIORAL OBJECTIVES	SUGGESTED LEARNING ACTIVITIES
<p><u>Cognitive:</u> The student will perceive what the future environment may be like through drawings and posters.</p> <p><u>Affective:</u> The student will weigh alternatives of man's environment.</p> <p><u>Skills to be Learned</u>            Drawing            1. Charcoal            2. Pencil            3. Oil pastels            Lettering            1. Pen &amp; ink</p>	<p>I. Student-Centered in class activity</p> <p>A. Art history commentary</p> <p>1. Students are to do a drawing or a poster of what he feels our future environment would be like if we keep using it as we have in the past and do nothing to try to conserve it.</p> <p>2. Students are to pretend that they are just like artists of the past who were actually reporters and futurists, comment on the world around them.</p>

social,

determine

Discipline Area Art

and attitudes

Subject

Drawing

Problem Orientation Man's Future  
Environment

Grade 4-6

SUGGESTED LEARNING EXPERIENCES

I. Student-Centered in class activity

A. Art history commentary

1. Students are to do a drawing or a poster of what he feels our future environment would be like if we keep using it as we have in the past and do nothing to try to conserve it.
2. Students are to pretend that they are just like artists of the past who were actually reporters and futurists, commenting on the world around them.

II. Outside Resource and Community Activities

- A. Students could research to find works, done by artists of the past, which depict their reporter and futurist tendencies.
- B. Students could also visit museums to actually see paintings of our reporter "futurist" artists.

Resource and Reference Materials

Continued and Additional

Publications:

"Drawing With Mixed Media",  
M.B. Bowman Sch. Arts 71: 14-15  
N'71

"Environment: Children Explore  
Their School, Their Community,  
Their Values" C. S. Knapp,  
Instr. 81 62-4 Ja 62 & F '72

Audio-Visual:

Poster and Introduction  
to Drawing Materials B.F.A.  
BAVI

Community:

ional als Continued and Additional Suggested Learning Experiences

-15

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9. Man has the ability to manage,  
manipulate, and change his  
environment.

Discipline Area Art  
Subject Subti  
Problem Orientation Man

ESEA Title III 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: The student will recognize the characteristics of careful change & reckless change.

Affective: The student becomes conscious of the effects of uncontrolled changes in his environment.

Skills to be Learned  
Subtractive Sculpture

**SUGGESTED LEARNING**

- I. Student-Centered in class activity
- A. Man has the ability to change his environment, but there are some aspects of it that can only be changed so much before they collapse and as a strong, useful part of our environment, they are no longer of any use. (Through a sculptural activity we can demonstrate this fact.)
  - B. A bundle of 15-20 straws are glued together using Elmer's glue, giving you a strong free form sculpture.
  - C. Once your sculpture has dried take a cutting instrument and begin cutting sections and parts off of your sculpture to make it more interesting.
  - D. The success of this project (Con't)

II.

Discipline Area Art

Subject Subtractive Sculpture

Problem Orientation Man's Environment Grade 4-6

SUGGESTED LEARNING EXPERIENCES

II. Student-Centered in class activity  
Man has the ability to change his environment, but there are some aspects of it that can only be changed so much before they collapse and as a strong, useful part of our environment, they are no longer of any use. (Through a sculptural activity we can demonstrate this fact.)  
A bundle of 15-20 straws are glued together using Elmer's glue, giving you a strong free form sculpture.  
Once your sculpture has dried take a cutting instrument and begin cutting sections and parts off of your sculpture to make it more interesting.  
The success of this project (Don't)

II. Outside Resource and Community Activities  
A. Have an environmental expert such as Project I-C-E George Howlett come to your school and explain what happens when man unthinkingly exploits his environment.

Resource and Reference Materials      Continued and Additional

Publications:

(Con't from I. D.)  
for the student will illu  
remove and change things  
must be done carefully on  
just as the student will  
removes too much of his s  
thought.

Audio-Visual:

Designing With Everyday Materials: Straw,  
B.F.A. BAVI

Community:

Materials Continued and Additional Suggested Learning Experiences

(Con't from I. D.)

for the student will illustrate the fact that man can remove and change things in his environment but it must be done carefully or he will end up ruining it just as the student will ruin his sculpture if he removes too much of his sculpture or cuts without thought.

Materials: Straw,

C 9, Man has the ability to manage,  
 O  
 N manipulate, and change his  
 C  
 E environment.  
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Discipline Area  
 Subject  
 Problem Orient

ESEA Title III - 59-70-0135-2 Project I-C-E

**BEHAVIORAL OBJECTIVES**

Cognitive: The student through the project will illustrate that man is capable of changing & manipulating his environment.

Affective: The student will become alert to the fact that he is instrumental in forming & controlling his environment.

Skills to be Learned

- Drawing
1. Pencil
  2. Charcoal
  3. Oil pastels
  4. Pen & ink

**SUGGESTED**

- I. Student-Centered in class activity
    - A. Man is not a slave to technology! He does have the capacity to change his environment. A simple way to show this fact is through a student invention project.
    - B. With drawing material and paper at hand the student will invent some of the following:
      1. An inside out color book
      2. A container for an egg so the egg can be held from an upper level without breaking.
      3. A cloud maker
      4. Language
      5. An environment for something to live in
      6. A new counting system
      7. Something you want to need.
- (Please note 1-7 are suggestions the teacher should alter as needed)

o manage,

Discipline Area Art

Subject Drawing

Problem Orientation Man's Environment Grade 4-6

**SUGGESTED LEARNING EXPERIENCES**

**I. Student-Centered in class activity**

- A. Man is not a slave to technology! He does have capacity to change his environment. A simple way to show this fact is through a student invention project.
- B. With drawing materials and paper at hand the student will invent some of the following:
1. An inside out coloring book
  2. A container for an egg so the egg can be dropped from an upper level without breaking.
  3. A cloud maker
  4. Language
  5. An environment for something to live in.
  6. A new counting system.
  7. Something you want or need.

(Please note 1-7 are just suggestions the teacher should alter as needed)

**II. Outside Resource and Community Activities**

- A. Have an elderly person from the community come in and speak to the students on all the advances or changes he has witnessed in his lifetime.
- B. Use Jules Vernes writings to show that no invention is impossible even though it may thought to be at the time.
- C. Any modern day Science Fiction material is good inspiration for invention.

Resource and Reference Materials Continued and Additional Publications:

Audio-Visual:  
Introduction to Drawing Materials,  
Film BAVI

Community:

Continued and Additional Suggested Learning Experiences

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9. Man has the ability to manage,  
manipulate, and change his  
environment.

Discipline Area Art  
Subject Photograph  
Problem Orientation Manip

ESEA Title III - 59-70-0135-2 Project I-C-E

BEHAVICRAL OBJECTIVES	SUGGESTED LEARNING EXP	
<p><u>Cognitive:</u> Through a project, the student will identify the difference between man made &amp; natural environments</p> <p><u>Affective:</u> The student will show an awareness of the difference between the man-made &amp; natural environments.</p> <p><u>Skills to be Learned</u> Photography techniques</p>	<p>I. Student-Centered in class activity</p> <p>A. Cube photographs of man made developments vs. the natural environment.</p> <ol style="list-style-type: none"> <li>1. Collect photographs. May be a number of examples of nature such as: trees, leaves, flowers, stones, stream lake, field.</li> <li>2. Collect photographs of various examples of man made impacts as factories, roads, billboards, buildings, etc.</li> <li>3. Assemble these photographs on a cardboard cube displaying the man made environment vs. the natural aesthetics.</li> </ol>	<p>II. Ou Co A.  B. ee</p>

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Discipline Area Art

Subject Photography

Problem Orientation Manipulation Grade 4-6

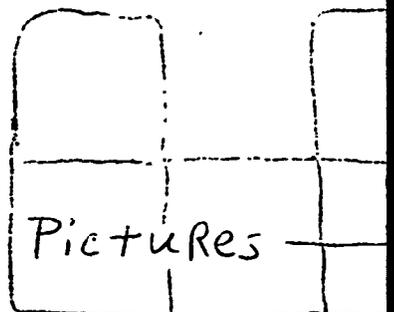
EXPERIENCES	SUGGESTED LEARNING EXPERIENCES	
.OU Co A.  B. een	<p>I. Student-Centered in class activity</p> <p>A. Cube photographs of man made developments vs. the natural environment.</p> <ol style="list-style-type: none"><li>1. Collect photographs. May be a number of examples of nature such as: trees, leaves, flowers, stones, stream, lake, field.</li><li>2. Collect photographs of various examples of man made impacts as factories, roads, billboards, buildings, etc.</li><li>3. Assemble these photographs on a cardboard cube displaying the man made environment vs. the natural aesthetics.</li></ol>	<p>II. Outside Resource and Community Activities</p> <ol style="list-style-type: none"><li>A. Take a field trip to the city, factory, local dump, construction area to observe man's impact on the natural environment.</li><li>B. Take a field trip to a farm, nearby field, park, or wild life area to note the natural environment.</li></ol>

Resource and Reference Materials  
Publications:  
Our Man Made Environment, ICE RMC

Continued and Additional s

CONSTRUCTION OF THE E

Audio-visual:



Community:

